

BTEC Diploma in Art & Design



Students completing a BTEC National Diploma in Art and Design will be aiming to go on to employment in the creative arts industry, often via the stepping stone of higher education.

The course offers students the opportunity to explore a wide range of specialisms in a vocational context.

Students are required to work independently in response to a set brief and scenario. Units are a combination of written and practical outcomes.

Students have the opportunity to work in a wide range of formats and platforms. They will explore a range of specialist skills that will enable them to identify future career pathways..

Curriculum						
Term	1	2	3	4	5	6
Year 12	Unit 4: Materials, Techniques and Processes in Art and Design Title: Man Manipulated Landscapes	Externally Set Task Unit 2: Critical and Contextual Studies in Art and Design Written Exam	Externally Set Task Unit 1: Visual Recording and Communication Practical Exam with Written element		Unit 16: 3D Craft Materials, Techniques and Processes Title: Curiosities of Craft (Part1)	Unit 16: 3D Craft Materials, Techniques and Processes Title: Design Craft Souvenirs (Part 2)
	Unit 10: Graphics Materials, Techniques and Processes Title: The Art of Film Poster	Unit 3: The Creative process Title: Evolution	Unit 5: Developing an Art and Design Portfolio Title: Portfolio Interview	Externally Set Task Unit 7: Developing and Realising Creative Intentions Practical Exam	Unit 5: Developing an Art and Design Portfolio Continued Title: Portfolio Interview	

Assessment	
Course Components	The course consists of 8 vocational units that will be completed over 2 years. Five of these units are internally-assessed and three are externally-assessed.
Assessment Grades	Units are assessed using a grading scale of Distinction (D), Merit (M), Pass (P), Near Pass (N) and Unclassified (U). The grade of Near Pass is used for externally-assessed units only.

Entry requirements: GCSE Art/3D Design and English at grade 5 or above

What to Expect

Independent learning opportunities and working to deadlines.

Practical and written exams.

Working with a wide range of media, skills and techniques.

Creative arts industry themed projects.

Recommended Reading:

- Painting Masterclass: Creative Techniques of 100 Great Artists by Susie Hodge
- Drawing Masterclass: 100 Creative Techniques of Great Artists by Guy Noble
- A World History of Art, Revised 7th ed. Paperback – 12 by John Fleming & Hugh Honour